

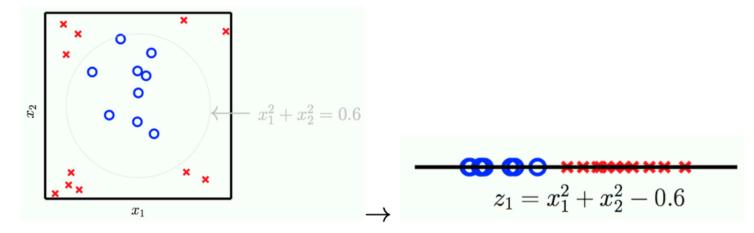
## CSI 436/536 (Fall 2024) Machine Learning

#### Lecture 17: Neural Network and Deep Learning

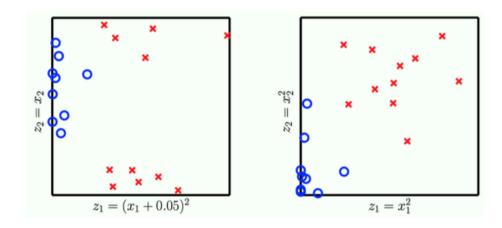
#### Chong Liu Assistant Professor of Computer Science

Nov 12, 2024

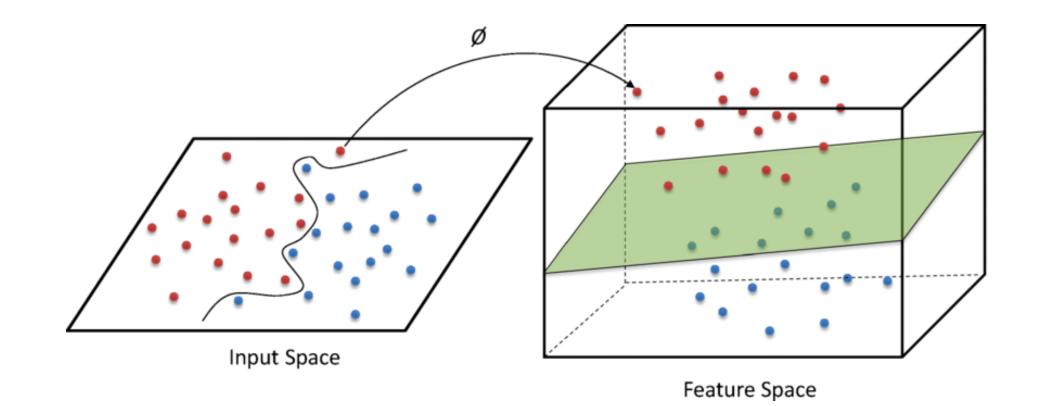
#### Recap: Many ways to transform features



And many other would work ...



## Recap: It is easier to linearly classify the data in higher dimensions



## Today

- Neural network
- Deep learning

## Example of neural network: AlexNet (2012) – starting point of deep learning

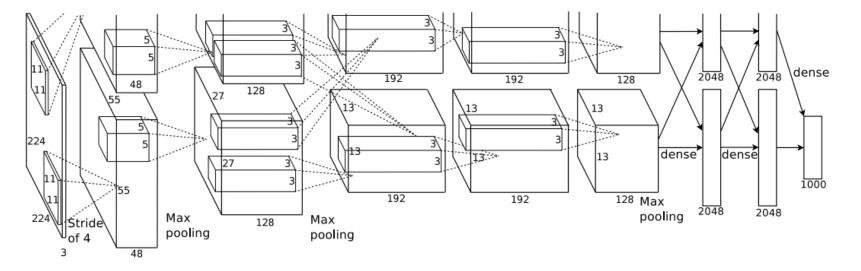


Figure 2: An illustration of the architecture of our CNN, explicitly showing the delineation of responsibilities between the two GPUs. One GPU runs the layer-parts at the top of the figure while the other runs the layer-parts at the bottom. The GPUs communicate only at certain layers. The network's input is 150,528-dimensional, and the number of neurons in the network's remaining layers is given by 253,440–186,624–64,896–64,896–43,264–4096–4096–1000.

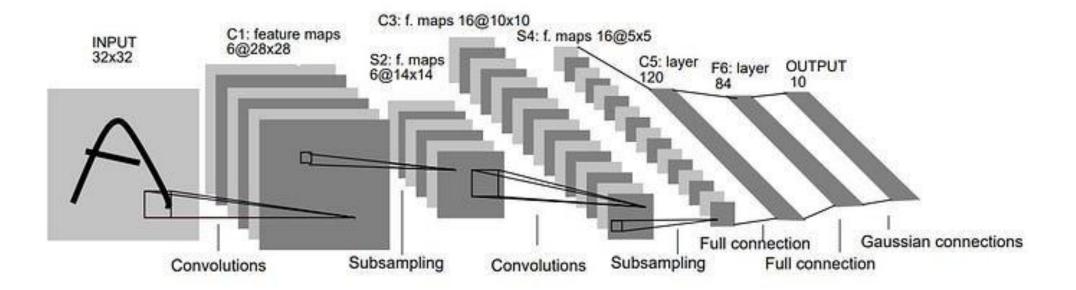
#### Imagenet classification with deep convolutional neural networks

<u>A Krizhevsky</u>, <u>I Sutskever</u>... - Advances in **neural** ..., 2012 - proceedings.neurips.cc

... a large, **deep convolutional neural network** to **classify** the 1.2 million high-resolution images in the **ImageNet** ... The **neural network**, which has 60 million parameters and 650,000 neurons, ...

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### LeNet (1998)



#### Gradient-based learning applied to document recognition

Y LeCun, L Bottou, Y Bengio... - Proceedings of the ..., 1998 - ieeexplore.ieee.org

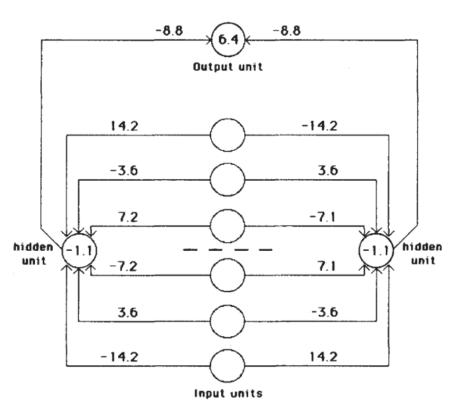
... gradientbased learning technique. Given an appropriate network architecture, gradient-based

learning algorithms can be used to ... methods applied to handwritten character recognition ...

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#### Rumelhart, Hinton, Williams (1986)

• One layer of a feedforward neural networks



#### Learning representations by back-propagating errors

DE Rumelhart, GE Hinton, RJ Williams - nature, 1986 - nature.com

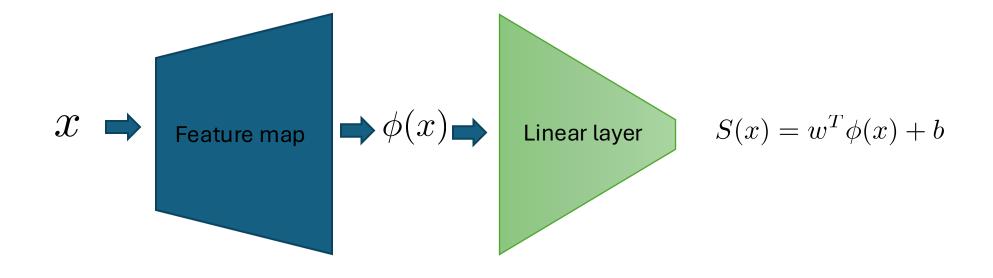
... their states are completely determined by the input vector: they do not **learn representations**.) The **learning** procedure must decide under what circumstances the hidden units should be ...

The learning procedure must decide under what circumstances the hidden units should be ...

### It goes back even further...

- 1943 Pitts and McCulloch: Perceptron model to mimic the brain
- 1956: Rosenblatt's Perceptron Implementation
- 1960s:
  - Ivakhnenko and Lapa: Multi-layer Perceptron (going deeper)
  - Dreyfus: Backpropagation for training (not yet the same as SGD)
  - Amari: Use SGD for training MLPs (separating non-linearly separable patterns)
- 1970s:
  - Fukushima: Convolutional Neural Networks for images
- 1982:
  - Werbos: Modern day backpropagation / SGD

#### From kernels to neural networks



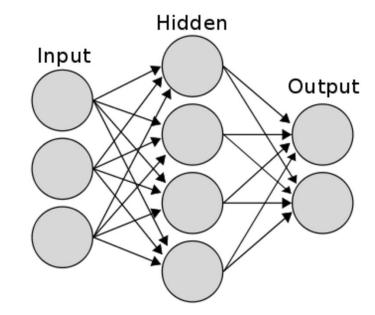
#### Two-layer neural networks

- Neural network:  $S(x) = w_2^T (W_1 x + b_1) + b_2$ 
  - In-class exercise: is this linear of x?
  - Still a linear model at the end of the day, so let's add a nonlinearity  $\sigma$ !

• Two-layer MLP: 
$$S(x) = w_2^T \sigma(W_1 x + \boldsymbol{b}_1) + b_2$$

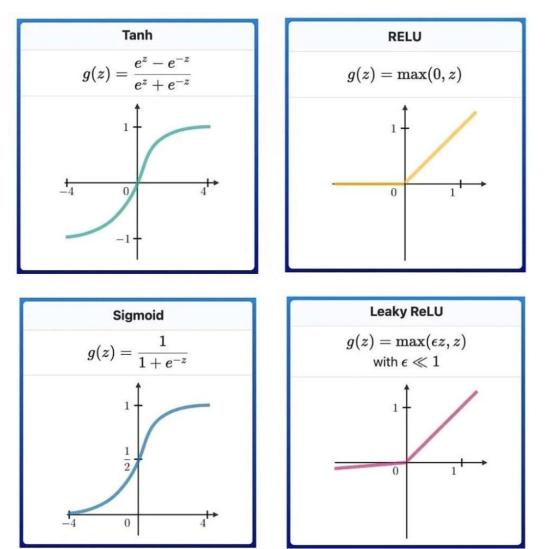
- Suppose  $\sigma$  is a non-linear function
- In-class exercise: is this linear of x?
- Linear model w.r.t. to a learnable feature map

• RBF-kernel: 
$$S(x) = w_2^T \exp(-\gamma(W_1x + \boldsymbol{b}_1)) + b_2$$

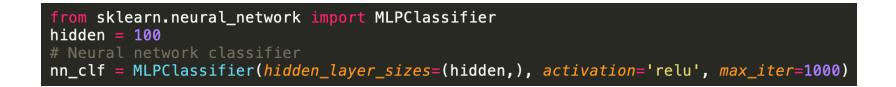


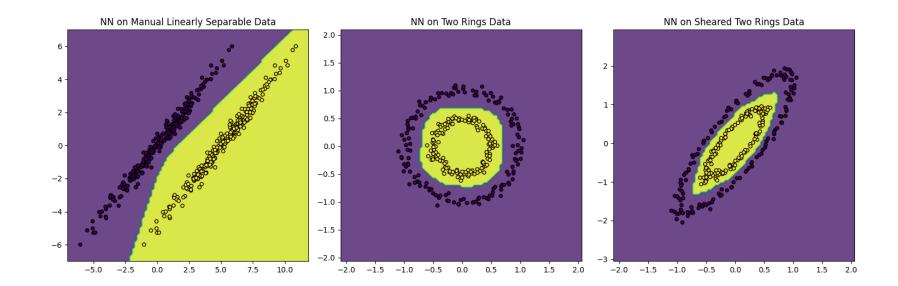
#### Choices of activation function

• Activation function must be non-linear!



#### Results of fitting MLPs on our three examples





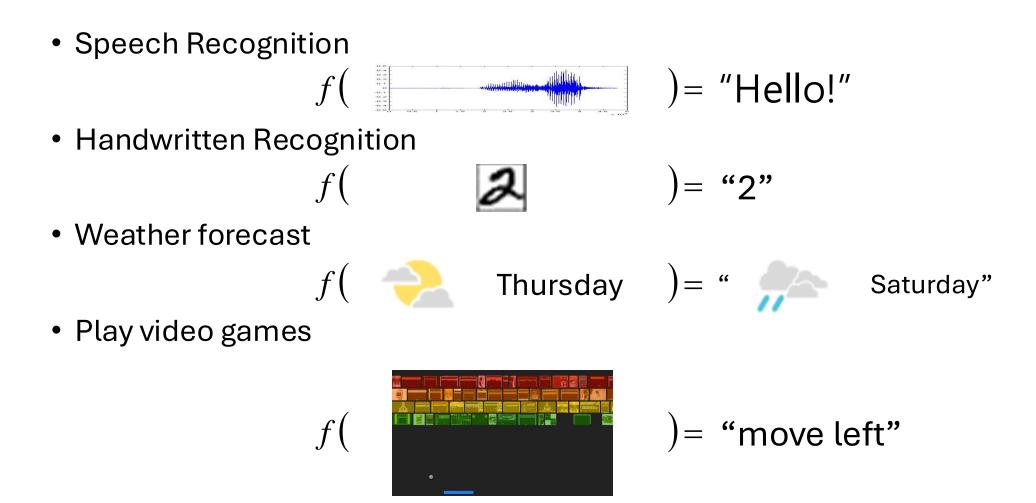
## **Deep Learning**

- Deep learning model is usually referred to deep neural network
  - Many many layers
- Some useful facts about deep learning to know:
  - 1. Non-linear activation function.
  - 2. Feature expansion technique but with learned features.
  - 3. You choose a deep learning model for constructing hypothesis classes that are suitable for your problem.
  - 4. Training process requires a lot of computational resources.

You can use deep learning for all kinds of ML problems: classification, regression, clustering, dimension reduction etc..

- Deep learning provides a learnable function approximation
- Different kinds of architecture (like LEGO blocks) are designed to address different challenges in different kind of problems:
  - Feedforward neural network
  - Recurrent neural network
  - Boltzmann machine
  - Convolutional neural network
  - Graph Neural Networks
  - Transformers
  - ...

# Learning $\approx$ Configuring the learnable function so it behaves as instructed.



# Generally speaking, you need to make decisions about

- Which loss function to use
  - For regression, classification, clustering, dimension reduction, but also ranking, recommendation, and others...
- What type of neural network to use
  - Images
  - Text
  - Graphs (node and edges)
  - Time series
  - Decide on the hyperparameters: Depth, Width, Number of hidden units...
- How to train the neural network?
  - Initialization of weights: iid random? Rescale or not?
  - Optimizer to use: SGD, ADAM, etc...
- How to collect, pre-process the data...

### Modern neural networks are very complicated – ResNet (2016)

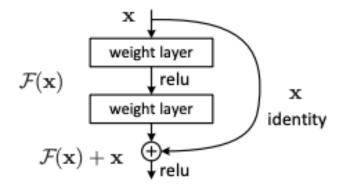
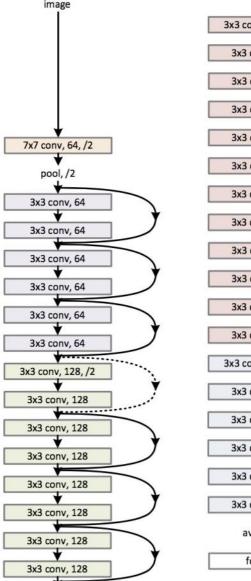
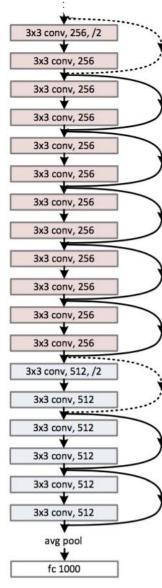


Figure 2. Residual learning: a building block.



34-layer residual



#### Deep residual learning for image recognition

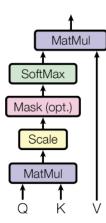
 K He, X Zhang, S Ren, J Sun - ... and pattern recognition, 2016 - openaccess.thecvf.com

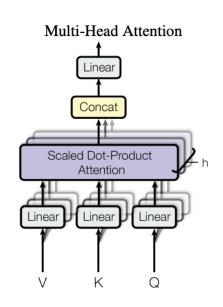
 ... Deeper neural networks are more difficult to train. We present a residual learning framework to ease the training of networks that are substantially deeper than those used previously. ...

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### Modern neural networks are very complicated – Transformer (2017)

Scaled Dot-Product Attention





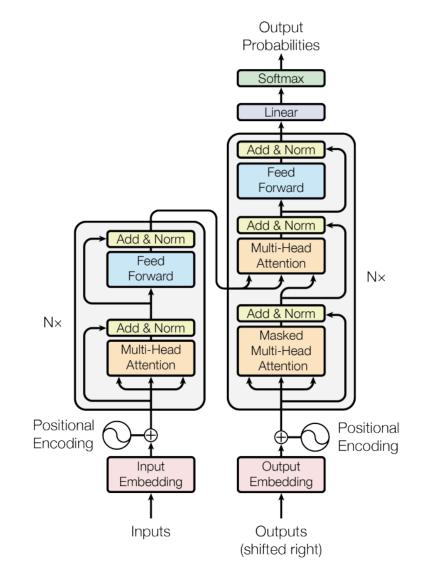


Figure 1: The Transformer - model architecture.

#### Attention is all you need

A Vaswani, N Shazeer, N Parmar... - Advances in neural ..., 2017 - proceedings.neurips.cc

... to attend to all positions in the decoder up to and including that position. We need to prevent

... We implement this inside of scaled dot-product attention by masking out (setting to -∞) ...

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# Solution to this? Brute-force computation with autograd and GPUs

- Autograd: basically chain rules, can be automated.
  - Design networks such that every block is differentiable.

#### • Faster Computation:

- Well-packaged Deep Learning Farmework: Write Python wrapper code but running C++ underneath
- Parallel computing: Numerical linear algebra and GPUs, scientific computing, supercomputing centers.

tensorflow

- Distributed computing: Cloud computing, Map-Reduce, federated learning
- Popular tools (there are many more of these):





## Summary

- Neural network
  - Learning with neural network == fitting a neural network function
  - How to build a strong neural network with great learning ability?
    - Non-linear activation function
    - More layers
- Deep learning
  - Deep learning models are deep neural networks with many many layers
  - Its training process requires a lot of resources
  - It can be used for all kinds of ML problems
- Create non-linear hypothesis:
  - Ensemble methods (bagging, boosting)
  - Neural network
- Transform feature representation:
  - Kernel methods
  - Neural network

### Announcement

- Final exam
  - Monday December 16, 2024
  - 8:30-10am
  - Lecture center 5 (classroom)
- Homework
  - Homework 3 is due this Thursday!
  - Homework 4 will be released this Thursday